How to Encrypt with a Block Cipher?

Electronic Codebook (ECB) Mode:
- The naive way.
- The plaintext is divided into blocks $P_i$, each block is encrypted independently:
  \[ C_i = E(P_i) \]
  \[ P_i = D(C_i) \]
- Problem: Leaks information about identical blocks

An Illustration – The Plaintext

An Illustration – ECB Encrypted
Cipher Block Chaining (CBC)

- Add randomization to the plaintext by mixing with the previous ciphertext:
  \[ C_i = E(P_i \oplus C_{i-1}) \]
  \[ P_i = D(C_i) \oplus C_{i-1} \]
- Initialization Vector (IV): used instead of \( C_0 \) when encrypting/decrypting the first block.
  (not a secret)
- Most common mode in practice
- Features:
  - Error propagation: 1 wrong bit corrupts 1 block + 1 bit
  - Allows random access to the ciphertext
  - Decryption is parallelizable

Output Feedback (OFB) Mode

- Block cipher is used as the PRNG in a stream cipher.
- A key stream is generated from the output:
  \[ O_i = E(O_{i-1}) \]
  \[ C_i = P_i \oplus O_i \]
  \[ P_i = C_i \oplus O_i \]
- IV used for \( O_0 \)
- Features:
  - Error propagation minimal (bit for bit)
  - Preprocessing possible (may be good for multimedia)
  - Doesn’t allow random access; not parallelizable

Cipher Feedback (CFB) Mode

- A key stream is generated from the ciphertext:
  \[ O_i = E(C_{i-1}) \]
  \[ C_i = P_i \oplus O_i \]
  \[ P_i = C_i \oplus O_i \]
- IV used for \( C_0 \)
- Features:
  - Error propagation: 1 bit + 1 block
  - Allows random access
  - Decryption is parallelizable
Counter (CTR) Mode

- A key stream is generated by encrypting a counter:
  \[ C_i = P_i \oplus E(IV + i - 1) \]
  \[ P_i = C_i \oplus E(IV + i - 1) \]
- Features:
  - Error propagation minimal (bit for bit)
  - Preprocessing possible
  - Allows random access
  - Both encryption and decryption are parallelizable