#### History of UNIX

# The Unix Operating System

- Unix is a multi-user, multi-tasking, layered O/S
  - Innermost layer is the hardware that provides the services for the O/S.
  - The O/S (kernel) interacts directly with the hardware and provides services to upper layers
  - Programs interact with the kernel through a set of standard system calls.
    - Services: accessing a file: open, close, read, write, link, or execute a file; changing ownership of a file or directory; creating, suspending, or killing a process; enabling access to hardware devices; setting limits on system resources.

1965 - Bell Labs joins w/MIT and GE in the development of Multics (Multi-user, multiprocessor, and multi-level -hierarchical - file system) O/S.

1969 – AT&T drops out Multics Project Ken Thompson, Dennis Ritchie, et al. designed and implemented first version of Unix File System on a PDP-7.

1970, Jan 1 - time zero for Unix

- 1971 Used as a text processing tool for Bell Labs patent department
- **1973** Rewritten mostly in C, a new language developed by Dennis Ritchie.
- 1974 Dennis and Ritchie publish a paper in the 'Communications of the ACM' describing Unix<sub>2</sub> O/S.

# Unix File System

- It looks like an inverted tree structure.
- Each node is either a file or a directory of files.
- You specify a file or directory by its path name
  - full/absolute path starts with the root, /.
  - relative path starts at current working directory.
- Two special directory entries:
  - . The current directory
  - .. The parent of the current directory

1977 - 500 Unix sites world-wide.

1980 – BSD 4.1 (Berkeley Software Development)

1983 - SunOS, BSD 4.2, Sys V.

**1984** – 100,000 Unix sites world-wide

1988 – AT&T and Sun develop System V Release 4 (SVR4)

1993 - Novell buys Unix from AT&T

1995 – Santa Cruz operations buys UnixWare from Novell – SCO and HP plan to develop 64-bit version of Unix.

**1997** – About 3 million Unix systems shipped world-wide.

# Unix Directories, Files and I nodes

- Every directory and file is listed in its parent directory.
- A directory is a file that contains a table listing the files contained within it
- An I node is a special file designed to be read by the kernel to get details of a file:
  - Permissions, ownership, date of creation, last access and change, physical locations of the data blocks on the disk containing the file.
- The system does not require any particular structure for the data in the file itself.
  - No header, trailer, label information, or EOF char.

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# Unix Programs

- A <u>program</u> or <u>command</u> interacts with the kernel to provide the environment and perform the functions called for by the user:
  - Executable shell file (shell script)
  - Built-in shell command
  - A source compiled, object code file.

The <u>shell</u> is a command interpreter. The user interacts with the kernel through the shell.

• Shell programs are binary (usually compiled from C source code) and placed in /bin.

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# **Identity**

- The system identifies you by the user and group numbers (userid and groupid, respectively)
  - Your primary group is the one associated with your username in the password database file
  - You may belong to more than one group % id

% groups

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## Logging In and Out

A user is prompted for **login** username and then a **password**.

- · Unix is case sensitive!
- ^D indicates end of data stream
- ^C interrupt
- logout leave the system
- · exit leave the shell

# Unix Command Line Structure

- A command is a program that tells the Unix system to do something
  - command [options] [arguments]
  - option changes the way command performs
  - argument indicates on what the command is to perform its action

% Is -aIR

% Is -a -I -R

% Ipr -Pprinter3 -#2 file

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# Terminal Type

- Most systems are set up so that the user is prompted for a terminal type
  - vt100, sun, xterms, xterm
  - Terminal type indicates to the Unix system how to interact with the session just opened

% setenv TERM <term type> (C shell)

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# Control Keys

- Control Keys are used to perform special functions on the command line or within an editor.
- ^Q and ^S : stop and start signal
- ^U : line kill signal

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# Getting Help

• The Unix manual, usually called man pages, is available on-line to explain the usage of the Unix system and commands.

man [options] command\_name

- -k keyword
- -M path
- a

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#### File Permissions

%Is -Ia

-rwxr-x--- user unixgroup size Month nn hh:mm filename

chmod nnn [argument list] numeric mode chmod [who]op[perm] [argument list] symbolic mode

-R recursively descend through the directory structure and

modes

% chmod 755 file1 or % chmod u=rwx, go=rx file1

# Directory Navigation and Control

- cd [directory]
- Is [options] [directory or file]
- mkdir [options] [directory]
- pwd
- rmdir [options] directory

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#### **Variables**

A number of variables are automatically set by the shell when it starts. These allow you to reference arguments on the command line.

\$?

process number of the current process

\$!

\$n argument on the command line, 1 <= n <= 9 \$0 name of current shell or program

\$\* all arguments on the command line "\$1 \$2 ... \$9" \$@ all agguments on the command line "\$1" "\$2" ... "\$9" \$argv[n]

\$#argv report the number of words in the input list

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#### File Maintenance Commands

- chgrp [options] group file
- chmod [options] file
- chown [options] owner file
- cp [options] file1 file2
- mv [options] file1 file2
- rm [options] file