Virtual Instrument

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## WHY?

Making playing and learning instruments more sustainable by making them more accessible.

# WHAT?

A VR platform to simulate the experience of playing a musical instrument anywhere virtually, without any equipment.

### HOW?

- Using Google VR, a virtual instrument in a virtual environment is rendered on the smartphone screen.
- The user is positioned in the virtual environment.

• Hand movements and position of the user is fetched by the smartphone camera using the latest Computer Vision techniques with the help of Manomotion.

• Hand positions and the virtual environment are combined in Unity for enabling the user to interact with the virtual instrument intuitively with their hand movements.

### FEATURES

**Free Mode** Play the instruments freely. You can also play freely over a song.

**Practice Songs** Play over a song with visual directives and feedback according to interacting correctly or not.

**Record Songs** Compose custom pieces and record them.

**Play Recordings** Play over your compositions and practice them.







